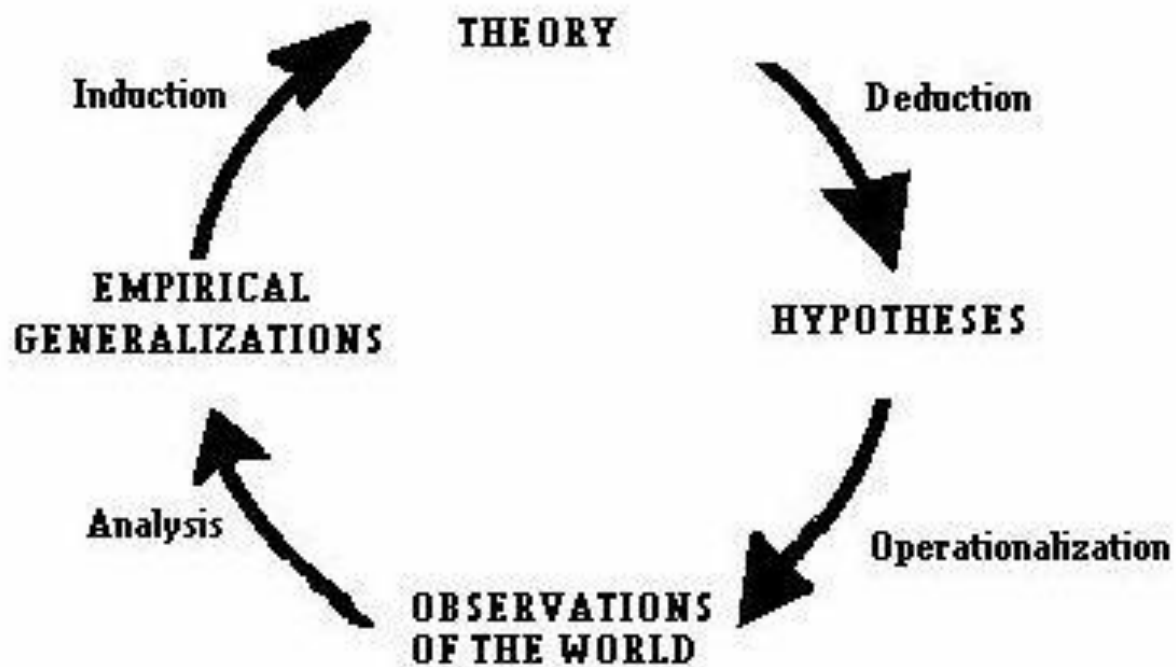
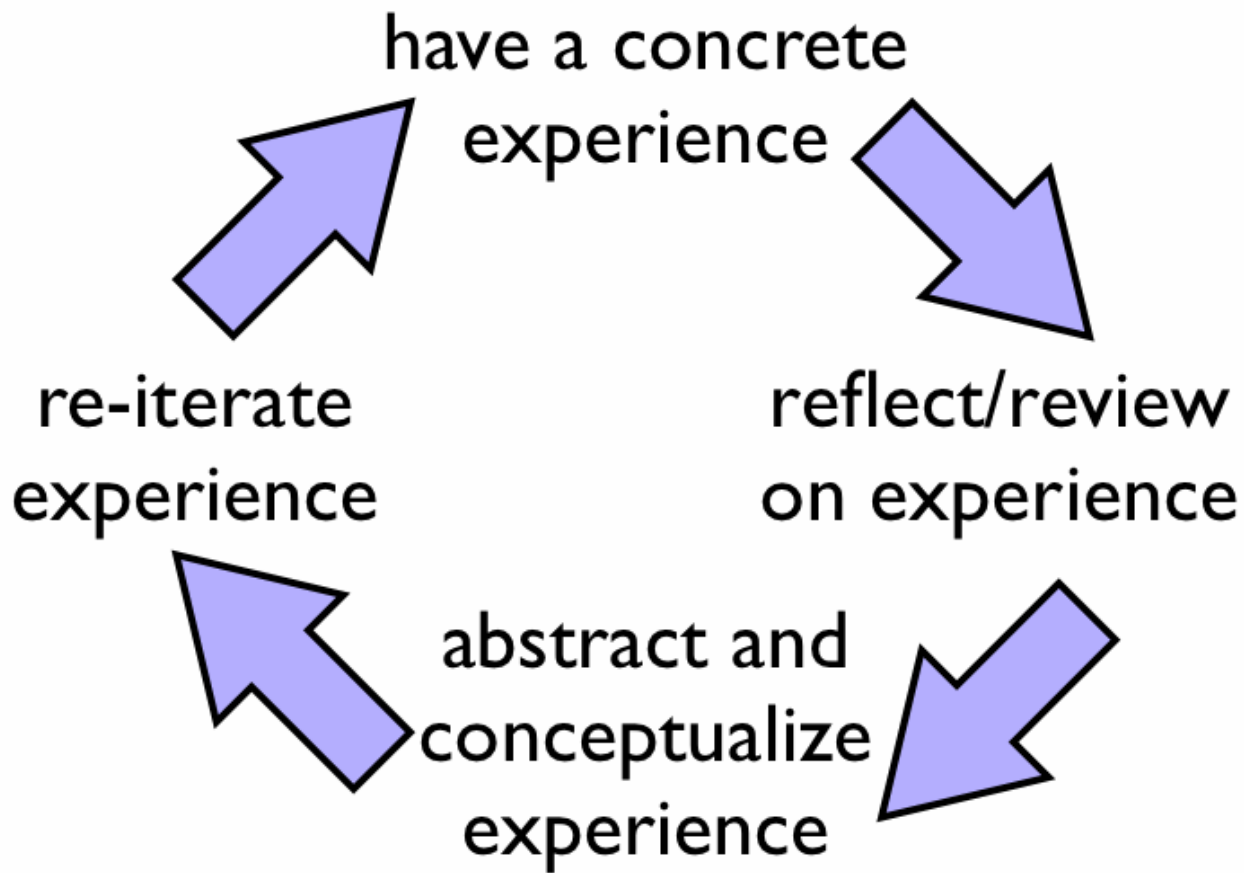
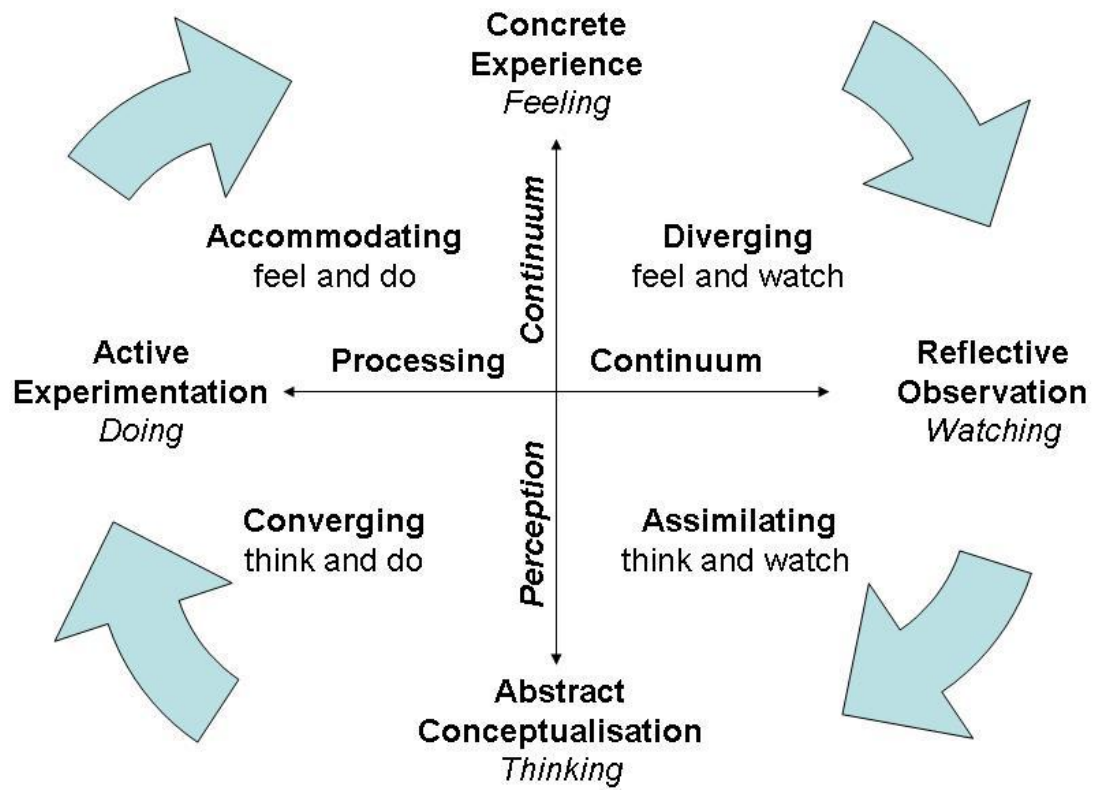


**FIGURE 2.1**

**THE RELATIONSHIP BETWEEN THEORIES AND "REALITY"**





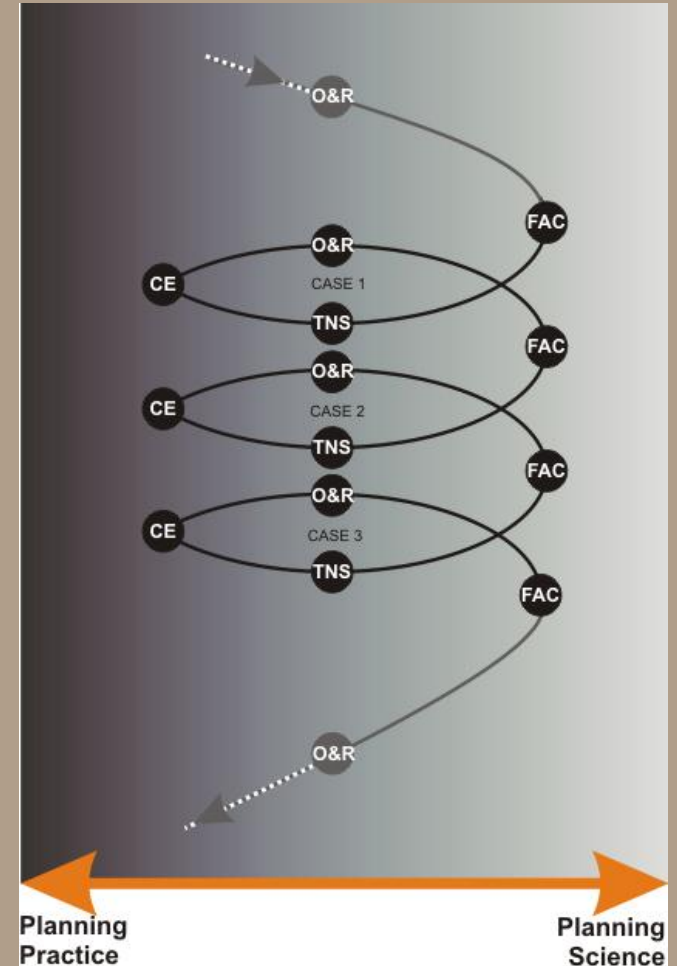


(David Kolb, 1984)

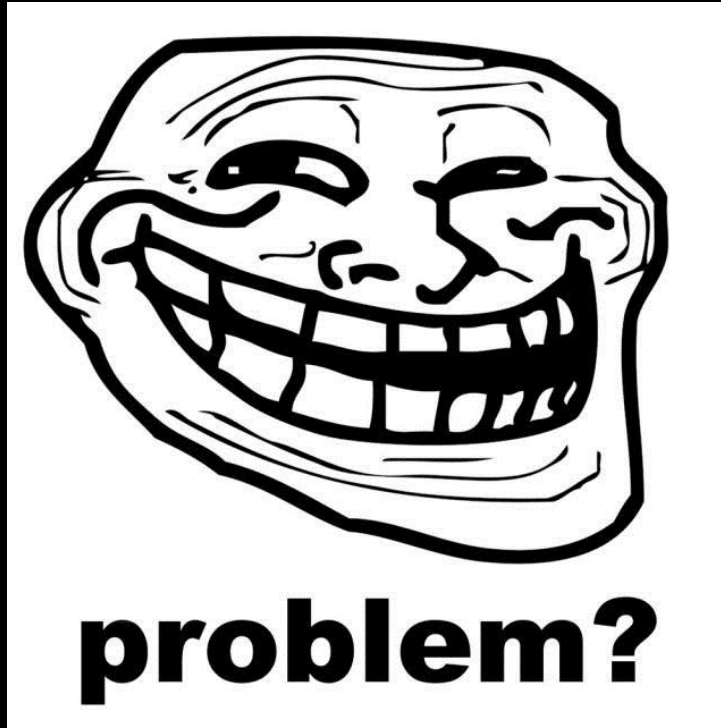
# Research philosophy

O&R = Observation and Reflection  
FAC = Forming Abstract Concepts  
TNS = Testing in New Situations  
CE = Concrete Experience

Straatemeier, Bertolini, te Brömmelstroet & Hoetjes (2010),  
*An experiential approach to research in planning*, EPB, 37,  
pp. 578-591



Perform this in planning practice!

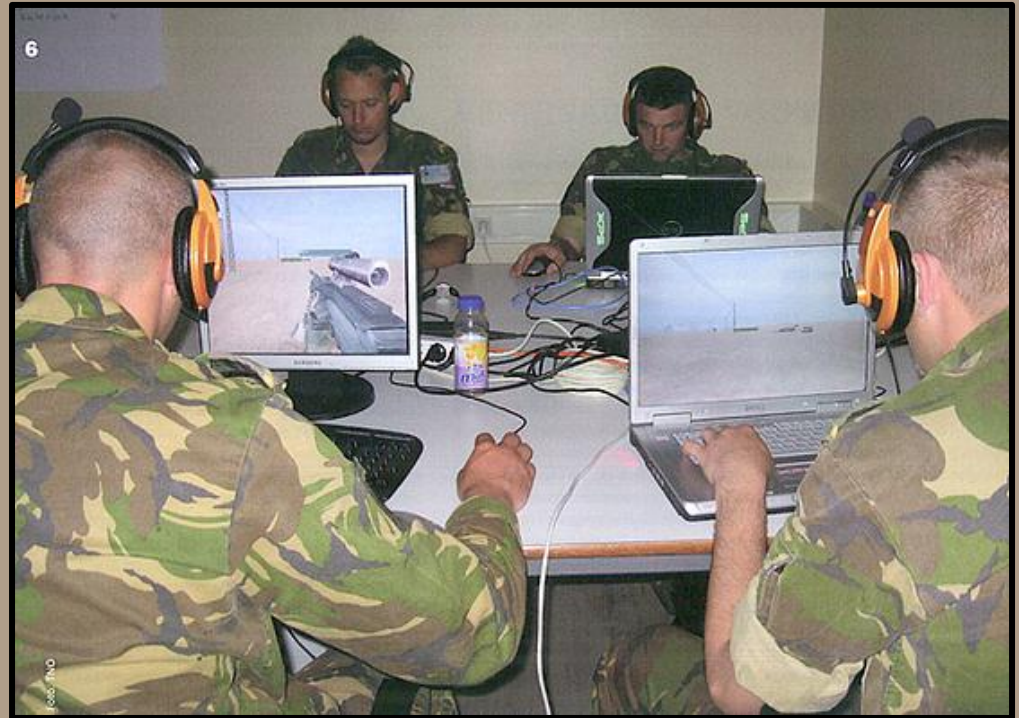


What are your emotions?



**WHAT WOULD  
CHUCK NORRIS DO?**

# A SERIOUS GAME: ROLE PLAYING



# ROLE PLAYING

## **Rules**

- During the role play you stay in your role
- You work, sleep, eat and drink as it!
- Be aware of your emotions and reflections
- Keep them to yourself: write them down!



# ROLE PLAYING

## “Choose character” (2 groups)

- Access
- Obs
- Plan
- Lar
- Tra
- De
- Sta
- Cit



bers (SNAP)

# ROLE PLAYING

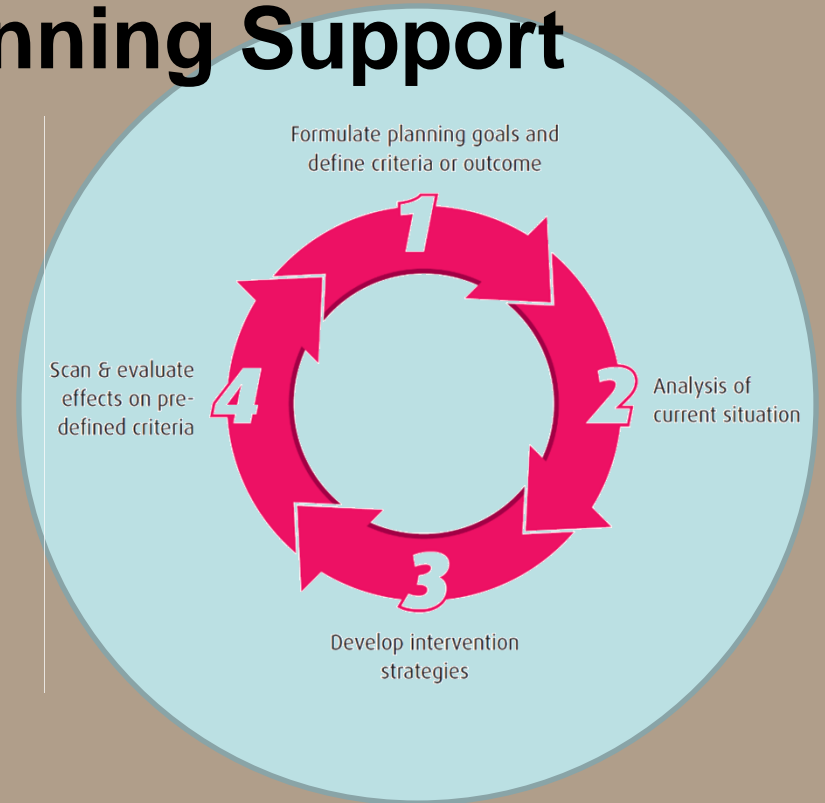
## **Fill in the pre survey**

- As your role, but from your background

# ROLE PLAYING

## Perform Mediated Planning Support

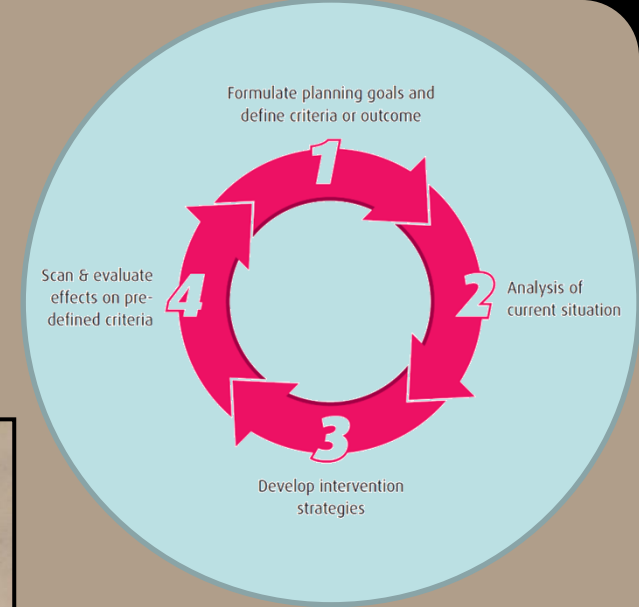
- From your role
- Four steps



# ROLE PLAYING

## Perform MPS

Step 1: formulate planning problem

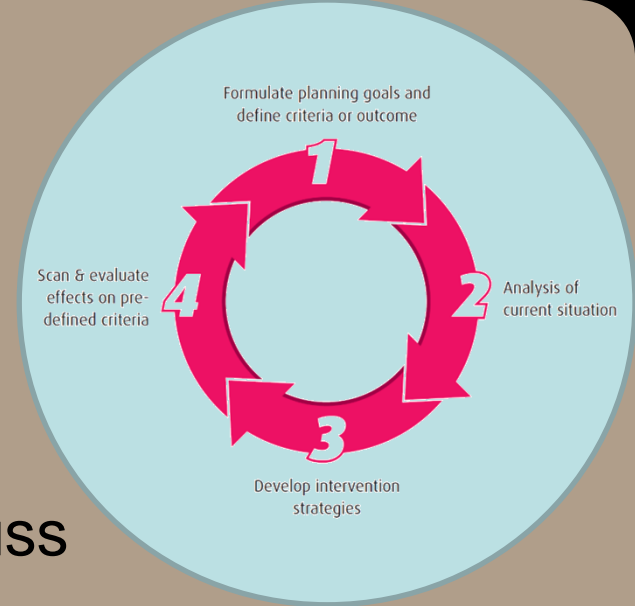


# ROLE PLAYING

## Perform MPS

Step 1: formulate planning problem

- General problem for Campagnia: discuss
- Define in land use/transport issue
- Define in SNAP indicators: dialogue with SNAP developer

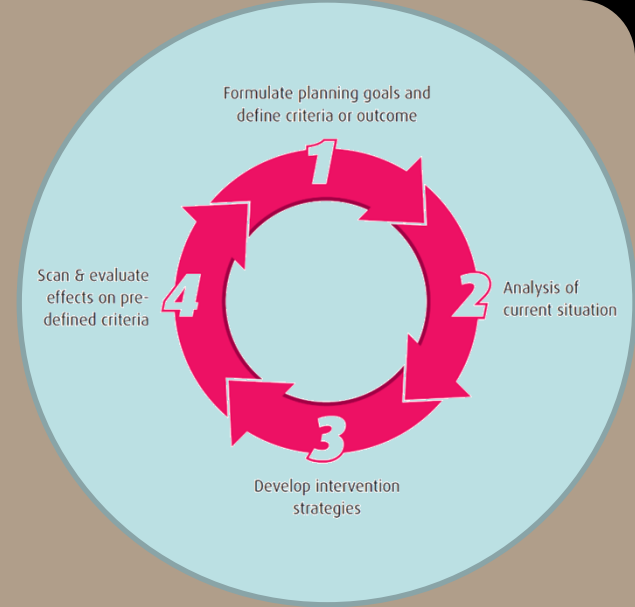


# ROLE PLAYING

## Perform MPS

### Step 2: observe current situation

- Present selected SNAP indicators
- For current situation
- Identify strengths and weaknesses of Campagnia for your planning goal
- Discuss

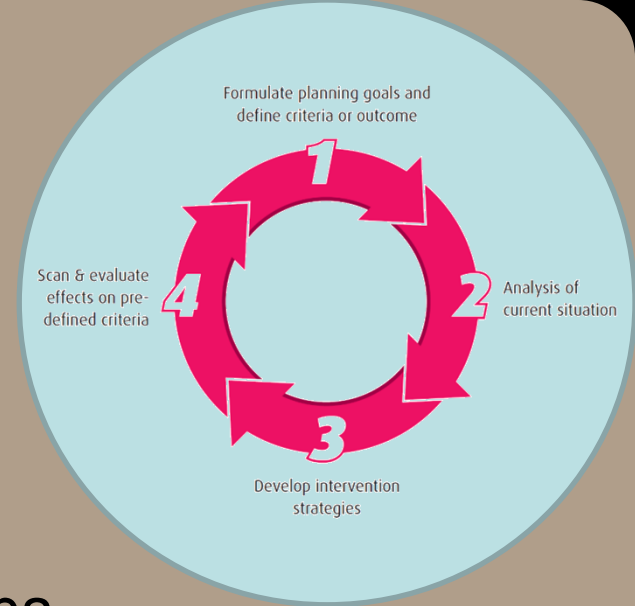


# ROLE PLAYING

## Perform MPS

### Step 3: Develop interventions

- Based on strengths weaknesses
- Propose land use/transport interventions
- Use SNAP as talking platform

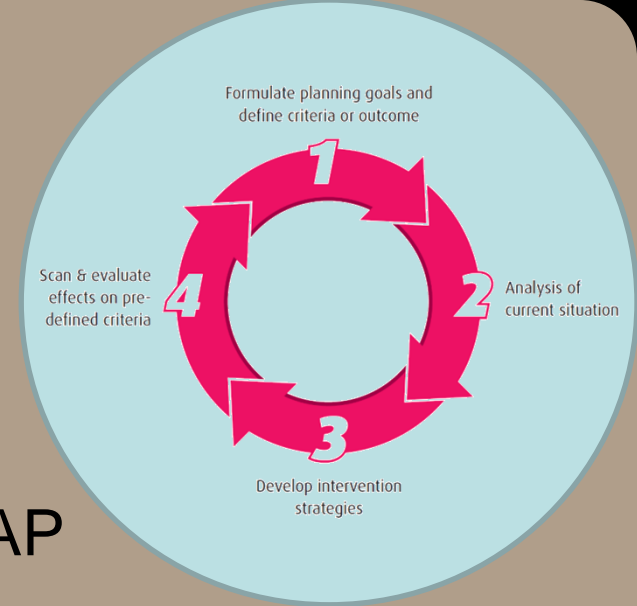


# ROLE PLAYING

## Perform MPS

### Step 4: Evaluate and define strategy

- Present effects of interventions on SNAP indicators
- Based on this optimize
- Write down the urban strategy:
  - Robust interventions (what is always good to do)
  - Interdependencies to take into account

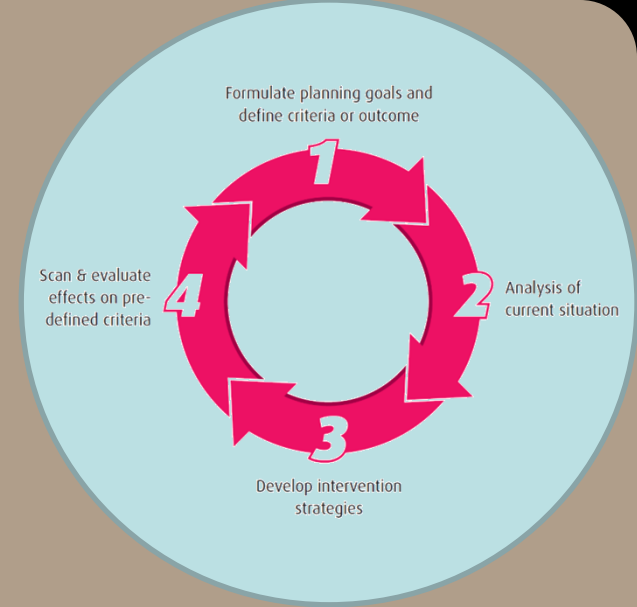




# ROLE PLAYING

## Post survey

- Stay in your role
- How well did SNAP support you in developing strategic capacity?
- Fill in the post survey



# AFTER ROLE PLAYING

## **Reflect on SNAP**

- With your group
- Develop ideas to improve SNAP

## **Reflect on Methodology**

- How did the steps work?
- How did the surveys work?
- How would it work at home?



# AFTER ROLE PLAYING

## **Present to COST network**

- Think about how to translate your experience to your work unit
- Present the game and your experiences to the MC meeting in Amsterdam

